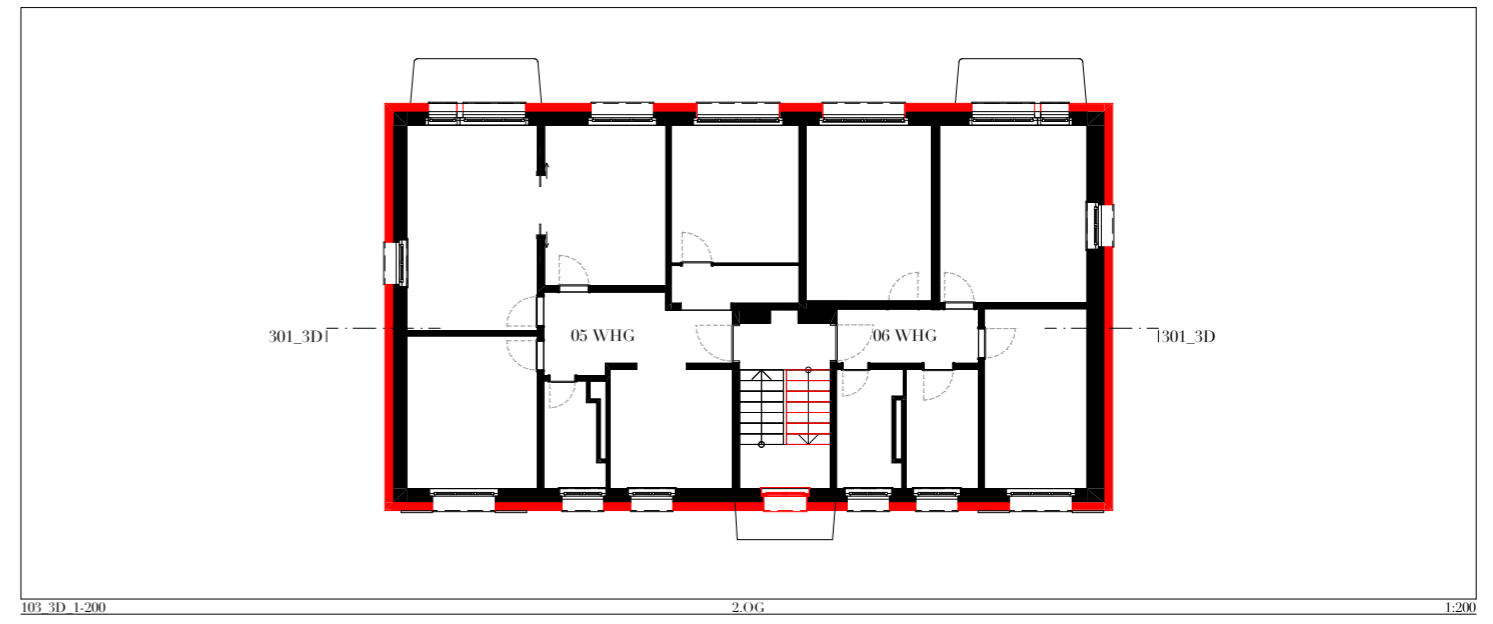
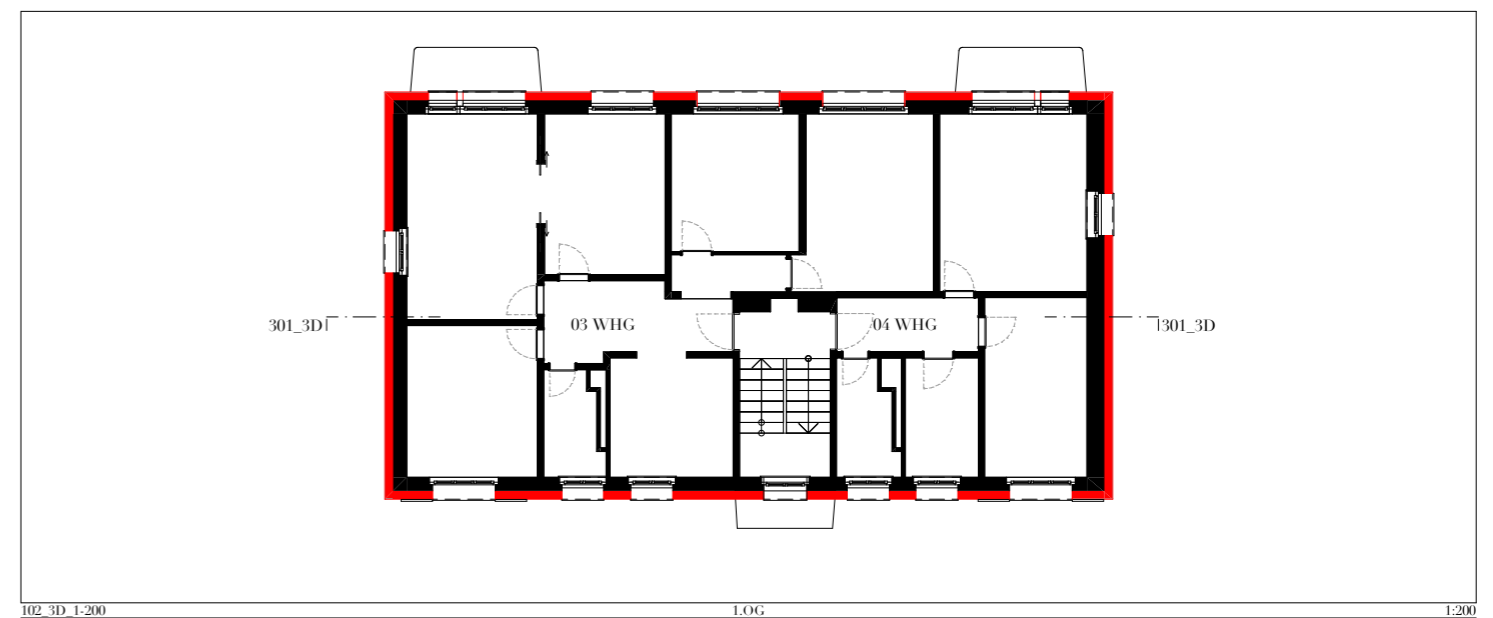


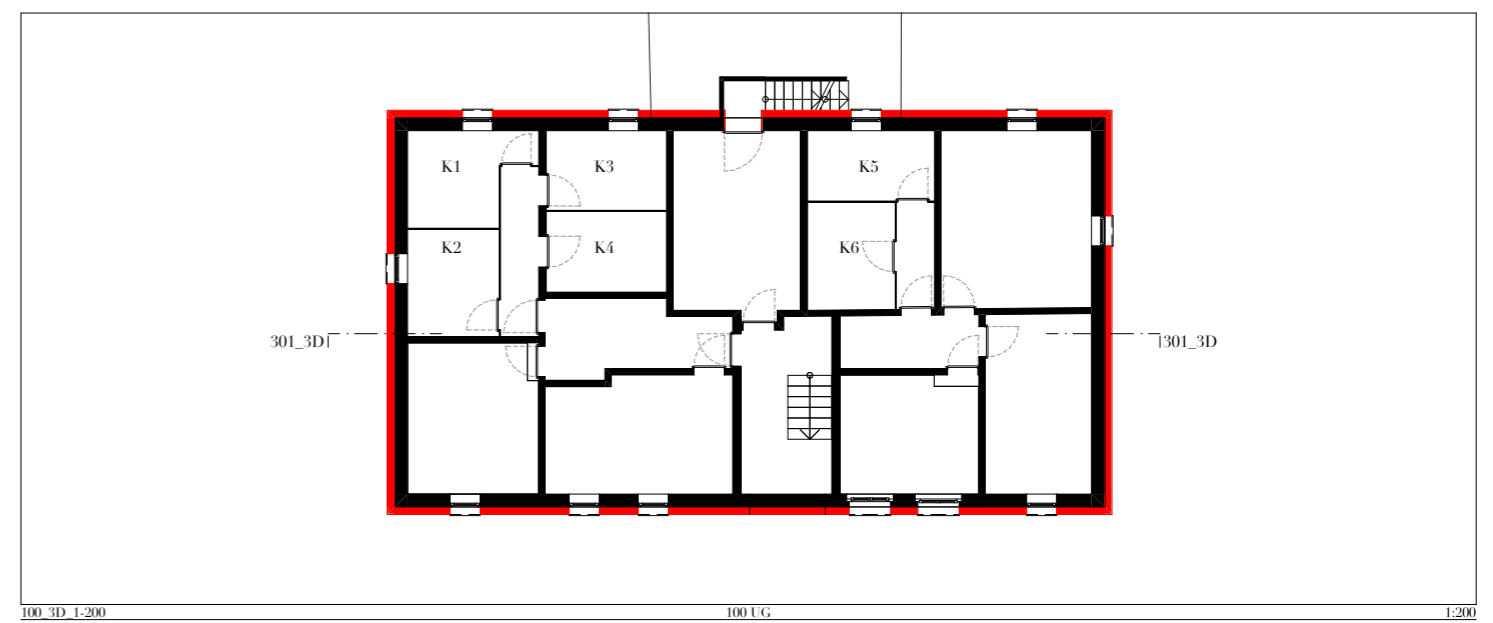
101_3D 1:200 EG 1:200



103_3D 1:200 2.OG 1:200



102_3D 1:200 1.OG 1:200



100_3D 1:200 100 UG 1:200